

**Title 11--DEPARTMENT OF PUBLIC SAFETY
Division 45--Missouri Gaming Commission
Chapter 5--Conduct of Gaming**

PROPOSED AMENDMENT

11 CSR 45-5.150 Storage and Inventory of Chips and Tokens. The commission is amending the title, purpose statement, and sections (2) and (3), and adding sections (4) and (5).

PURPOSE (of the Amendment): This amendment updates the title and purpose statement, and updates the class designation. This amendment also updates the reference to “riverboat” for consistency with the statutes and other regulations in 11 CSR 45, and clarifies and updates the storage and inventory requirements for chips.

*PURPOSE: This rule establishes the process for **the storage and** inventory of chips and tokens **and the computation of unredeemed liability.***

(2) Each holder of a Class *[A]***B** license on a monthly basis, shall compute and record the unredeemed liability for each denomination of chips and tokens and cause to be made an inventory of chips and tokens in circulation and cause the result of this inventory to be recorded in the chip and token inventory ledger. On a monthly basis, each holder of a Class *[A]***B** license shall cause an inventory of chips in reserve to be made and cause the result of this inventory to be recorded in the chip and token inventory ledger. The procedures to be utilized to compute the unredeemed liability and to inventory chips and tokens in circulation and reserve shall be submitted to the commission for approval. *[A physical inventory of chips in reserve shall be required annually if]* **If the inventory procedures incorporate the sealing of the locked compartment, a physical inventory of chips in reserve shall be required within three hundred sixty-five (365) days of the seal being placed.**

(3) During nongaming hours, all **primary** chips and tokens in the possession of the *[riverboat]* **excursion gambling boat** shall be stored in the *[chip bank, in the vault]* **main bank**, or in a locked compartment in a cashier’s cage **or poker cage**, *[except that chips may be locked]* **or in a locked** transparent compartment on gaming tables *[provided that there is adequate security as approved by the commission]* **on the gaming floor.**

(4) **All tournament chips, secondary chips, reserve chips, and non-value chips shall be stored in the main bank, a locked compartment in a cashier’s cage, or a locked compartment in another MGC approved location.**

(5) **A physical inventory of tournament chips shall be completed following each use. If tournament chips are not used for a period of three hundred sixty-five (365) days, an inventory shall be conducted within seven (7) calendar days.**

AUTHORITY: sections 313.004, [313.805,] 313.807, and 313.817 RSMo [2000] 2016 and section 313.805, RSMo Supp. 2022.. Emergency rule filed Sept. 1, 1993, effective Sept. 20, 1993, expired Jan. 17, 1994. Emergency rule filed Jan. 5, 1994, effective Jan. 18, 1994, expired Jan. 30, 1994. Original rule filed Sept. 1, 1993, effective Jan. 31, 1994. Amended: Filed June 2, 1995, effective Dec. 30, 1995. Amended: Filed May 13, 1998, effective Oct. 30, 1998. Amended: Filed April 28, 2004, effective Dec. 30, 2004. Amended: Filed August 31, 2023.*

PUBLIC COST: This proposed amendment will not cost state agencies or political subdivisions more than five hundred dollars (\$500) in the aggregate.

PRIVATE COST: This proposed amendment will not cost private entities more than five hundred dollars (\$500) in the aggregate.

*NOTICE OF PUBLIC HEARING AND NOTICE TO SUBMIT COMMENTS: Anyone may file a statement in support of or in opposition to this proposed amendment via email to MGCPolicy@mgc.dps.mo.gov, or by mail to the Missouri Gaming Commission, Policy Section, PO Box 1847, Jefferson City, MO 65102. To be considered, comments must be received within thirty (30) days after publication of this notice in the **Missouri Register**. A public hearing is scheduled for November 2, 2023, at 10 a.m., in the Missouri Gaming Commission's Hearing Room, 3417 Knipp Drive, Jefferson City, MO.*